

Chat Stashers

A gamified, family friendly, digital take on
the Russian dead drop based drug trade

Involved parties

- **Stashers & Seekers**

The players, hiding and finding messages

- **Dealer**

Temporary role to facilitate gameplay, similar to a DM.

May be replaced with a spreadsheet or a bot in the future?

- **Uninvolved**

Everyone who is not playing the game

- **Enforcers**

People who hold power over stashing location (mods, admins)

Stashing

1. Ask the dealer to give you a message to stash, you can do this only once a day.
2. Hide message in plain sight inside of an image, video, text post, etc.
3. Give dealer the following information:
 - a. 5 word description of where to find message
 - b. Server it was posted in
 - c. Approximate time of posting
4. If you decide to remove an existing stash - delete the message and make sure to inform the dealer about the fact.

Seeking

1. Ask the dealer to give you a quest, you will receive things mentioned above, stasher is anonymous
2. Find a message, return it to the dealer. Both you and the stasher score points!
3. If you can't find the message - inform the dealer, if other people are also unable to find it as well - the message will be removed

*unlike with real world dead drops, here messages can be found and cashed in multiple times to encourage stashers and make the game more fun

Interception

You find a message without asking for instructions. You can still bring it to the dealer, here's what happens:

1. You receive triple points
2. Stasher receives a penalty
3. Delete offending message

Suspicious

Person not involved with the game finds the message and is curious, here's what happens:

1. Explain the game to them
2. Invite them to play with you and respect their decision
3. Delete offending message

Getting caught

An enforcer suspects something and asks one of the players what is going on, here's what happens:

1. Explain the game to them, make sure to explain that it is just some harmless fun
2. Ask them to cooperate in the future and inform the stashers if they see them posting something suspicious
3. Caught stasher receives a penalty
4. Delete offending message

As a Dealer

A sample spreadsheet to clone and use is provided:

[LINK TO SPREADSHEET](#)

1. Keep track of stashes and scores using a spreadsheet
 - a. Place where it is hidden
 - b. Time & date range
 - c. Instructions
 - d. Number of times it was found
 - e. Number of times it was not found (maybe just total assigned)
 - f. If it got stolen
 - g. If it is removed
2. NEVER give people mean spirited messages or messages that could be interpreted as relating to real world uncool activities. Like for real, we are having a fun good time, it is your job to make sure things stay fun and civil.
3. Make sure to find a suitable replacement before resigning from your position
4. The stashers can delete their stash to prevent it from being stolen, make sure that when that happens you remove it from the list.

On scoring

Finding a stash more than once yields less points for the stasher, the seeker gets 1 point regardless of that.

To earn the first point - the stash has to be found by 1 person. To get another point it has to be found by 2 more people (3 total). For the third point it has to be found by 3 more people (6 total), etc.

The penalty for getting your stash stolen is 3 points, same as the payout for stealing it.